



Westminster, CA



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## Software Skills

- SideFX Houdini
- The Foundry Nuke
- Autodesk Maya
- Adobe Photoshop
- Affinity Photo
- Adobe After Effects
- VEGAS Pro 17
- Substance Painter
- 3DEqualizer
- Microsoft Word
- Microsoft Powerpoint
- Maxon Redshift
- Chaos V-Ray



## Profile

I am a recent graduate from Gnomon trained specifically for visual effects for film and commercial. Always seeking out to learn more in my craft and eager to work on projects and bring them closer to the director's vision. Inspired by powerful storytelling due to the potential of teaching others through creative means.

## Skills

### ✦ Computer Generated Visuals

- Is able to make setups for pyro, rigid body dynamics, fluid, and particles with a solid foundation within the program Houdini from SideFX. Knowledgeable with particles in Autodesk Maya and has worked with Chaos Phoenix within Autodesk Maya occasionally.
- Can create basic compositing node network in The Foundry's Nuke and is able to create compositions in Adobe After Effects. Is able to grasp understanding a Nuke node network upon a review.
- Has the ability to use 3DEqualizer to track filmed footage and import camera data in Houdini and Autodesk Maya. Is also capable of implementing computer generated visuals onto a filmed plate.

### ✦ Communication

- Considers the words and advices on every member of a given team and makes a conscious effort to make sure every single piece of feedback is being addressed and acknowledged.
- Practices empathy to make efforts to understand the position each person is in and comes up with a compromise if an opposition is encountered.

## Experience

### ✦ Freelance 2D Illustrator

#### April 2024 — Present

- Communicated with various clients remotely to create digital artwork they requested. Mainly stylized character designs or illustrations.
- Always gave weekly progress reports detailing which parts of the illustration have been worked on and the plan for what aspect of the art piece will be done next. Clients always had full transparency on how the piece was being made and how much time it would take.
- Scheduled accordingly when client gave a clear deadline. Optimized workflow in order to submit work on time.

## Education



#### High School Diploma

East Los Angeles Renaissance Academy

2015-2018

#### General Education

East Los Angeles College

2018-2020

#### Bachelor of Fine Arts in Digital Production

Gnomon

2020-2024